



**PRO.D.I.G.Y**

Promoting Disability Inclusion  
in emergency response  
in the World of Work

2022-1-PL01-KA220-VET-000087639

# Multiplier Event (Greece) Evaluation Report

**Result 5.8**

**Lead partner:**



**Co-funded by  
the European Union**

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### About PRO.D.I.G.Y

Action type	KA220-VET Cooperation partnerships in vocational education and training
Priority	HORIZONTAL: Addressing digital transformation through development of digital readiness, resilience and capacity VET: Increasing the flexibility of opportunities in vocational education and training

The general objective of the PRO.D.I.G.Y project is to promote the use and adoption of AR/VR solutions to assist disabled people, first responders and companies during workplace emergencies to increase the safety of people with disabilities. Acquired Emergency Preparedness Training would offer people and companies ways to prepare and be protected during unexpected workplace emergencies.

Further to the general objective, there are five strongly related specific objectives that intend to:

- Assist companies in assessing their level of disability inclusion in their emergency response plans
- Develop a methodological framework to support target group in achieving disability inclusion in their emergency response plans
- Provide companies with all necessary tools to promote disability inclusion in their emergency response plans and appropriately train employees with disabilities in emergencies situations
- Equip individuals (company employees, disabled people, first responders) with necessary knowledge on disability inclusion and training in emergencies
- Raise awareness regarding the necessity of disability inclusion and training in emergency situations.

The concrete results that will be produced and delivered by the projects' activities are the following:

- A Workplace Emergency Preparedness Methodology, a methodological step-by-step framework to promote workplace emergency planning with disability inclusion.
- A Workplace Emergency Preparedness Self-Assessment Tool, a self-assessment tool to help companies to identify gap sin their workplace emergency planning and training (including training disabled people).
- A Workplace Emergency Preparedness Training Course, an educational package with interactive material including videos, gamification, quizzes, AR/VR tools etc.
- The PRO.D.I.G.Y Online Training Platform, an online interactive platform that will host all the produced results.

The PRO.D.I.G.Y project will provide individuals and companies, a user-friendly and interactive online platform that would allow users to utilize its innovative material based on a robust methodology and supported by an online educational package. The synopsis of the PRO.D.I.G.Y project objectives is that through its results, it will leverage the ability of target group to respond effectively during emergency situations, thus reducing the probability and impact on the safety of employees, especially employees with disabilities. One of the main objectives of the project is to present to target group personnel a guided pathway to educate themselves quickly and effectively on emergency preparedness, enhancing their skills and their contribution to the welfare of their organisation and its people.

## Executive Summary

This report highlights the key findings, providing a concise overview of the PRODIGY Multiplier Event in Italy outcomes.

### 1 General information about the event

On November 30, 2024, the Italian Multiplier Event for the PRO.D.I.G.Y project took place in San Cataldo (CL), Italy. Organized by PRISM Impresa Sociale, the event brought together 30 participants, including professionals, stakeholders, and community members.

The event featured engaging presentations and discussions led by PRISM Impresa Sociale, highlighting the key outcomes of the PRO.D.I.G.Y project. Topics included the importance of inclusive practices, innovative project results, and the concept, the mission and the vision behind the development and the implementation PRO.D.I.G.Y.

Participants had the opportunity to exchange ideas and share experiences, fostering a deeper understanding of the challenges faced by individuals with disabilities and how proactive measures can address these barriers in facing emergencies. The session concluded with a networking moment, offering attendees a chance to connect and reflect on the day’s discussions.

The event demonstrated a strong commitment to promoting accessibility and inclusion in the workplace, showcasing how projects like PRO.D.I.G.Y can drive meaningful change.

### 2 Programme and activities

The event was organised according to the following agenda (Figure 2):

TIME	ITEM	RESPONSIBLE
11:00 30min	Welcome and registration	PRISM Impresa <u>Sociale srl</u>
11:30 90 min	PRO.D.I.G.Y – Introduction	PRISM Impresa <u>Sociale srl</u>
	The Consortium	PRISM Impresa <u>Sociale srl</u>
	PRO.D.I.G.Y – Project results	PRISM Impresa <u>Sociale srl</u>
	DIGITABILITY – Benefits and following steps	PRISM Impresa <u>Sociale srl</u>
13:00	NETWORKING AND CONCLUSIONS	PRISM Impresa <u>Sociale srl</u>

Figure 1: The event’s agenda

The media used to spread the information about the event were:

- E-mails with the invitation and the agenda (Annex I)
- Personal invitations
- Social Media

The people who attended the event were Italian, therefore the language used in the presentation was Italian.



Figure 2: PRO.D.I.G.Y Italian Multiplier Event



Figure 3: PRO.D.I.G.Y Italian Multiplier Event



Figure 4: PRO.D.I.G.Y Italian Multiplier Event – Networking moment

### 3 Programme and activities

The PRO.D.I.G.Y Multiplier Event successfully achieved both its quantitative and qualitative goals. 30 participants attended the event, representing a diverse range of stakeholders.

Choose your business sector (maximum one answer):

21 risposte



Figure 5: Participants' business sectors

The event attracted participants from a wide variety of sectors. While the majority came from SMEs and organizations there was also notable participation from VET Providers and specialists in Emergency Management, Risk Management, and Health & Safety industries. This cross-sectoral involvement enriched the event discussions and highlighted the relevance of the project across industries. (Figure 6).

How did you first hear about this event?

21 risposte

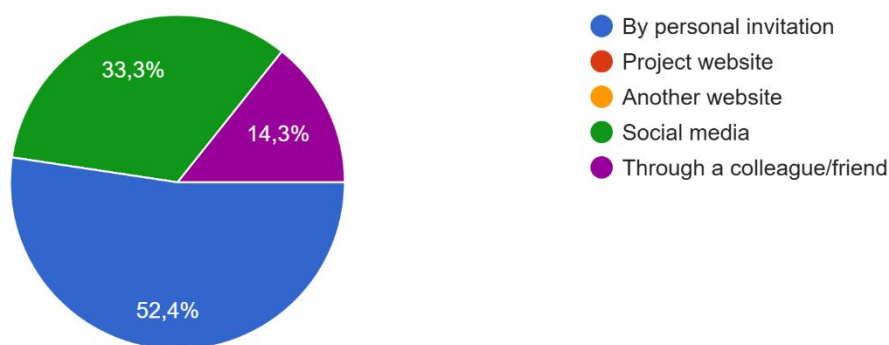


Figure 6: Communication channels of the event

The survey responses revealed that personal invitations were the most effective communication method for attracting participants, followed closely by referrals from colleagues or friends. While the project website contributed significantly, social media and other websites had a lesser impact. This underscores the importance of direct outreach in engaging stakeholders. (Figure 7)

For what reason(s) did you attend this event? – Select whatever applies (it can be more than one) :  
21 risposte

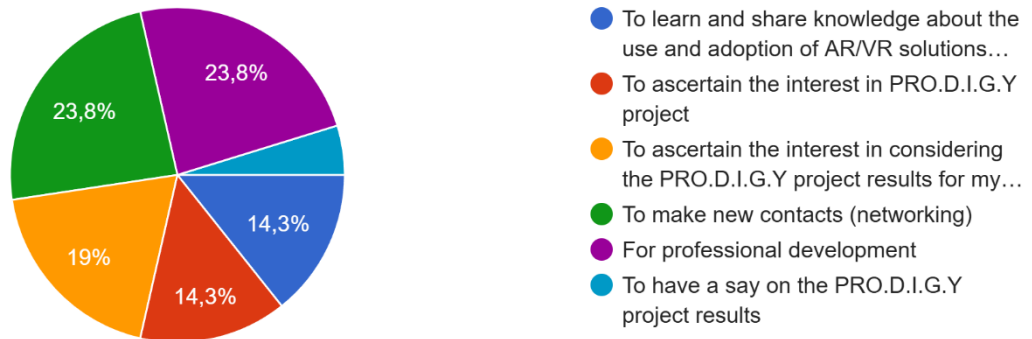


Figure 7: The motivation of participants to participate

The participants expressed strong interest in the PRO.D.I.G.Y project, particularly its results and impact. Other key motivators included the desire to exchange knowledge on AR/VR solutions for individuals with disabilities and opportunities for networking and professional development. (Figure 8)

Does your organization currently incorporate inclusion of people with disabilities in their emergency plans?  
21 risposte

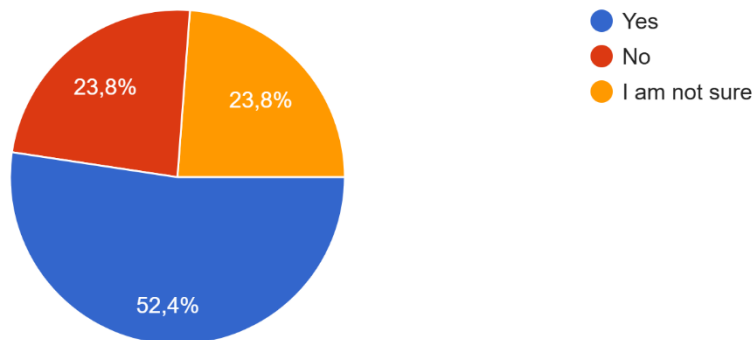


Figure 8: Incorporation of disability in participants' organisations

A majority of organizations reported incorporating measures for individuals with disabilities into their emergency plans, reflecting positive strides towards inclusivity. However, a small but significant minority indicated a lack of such measures or uncertainty, signaling a need for greater awareness and resources to promote inclusive emergency protocols. (Figure 9)



### How do you rate the overall organization of the event (venue, service etc.)

21 risposte

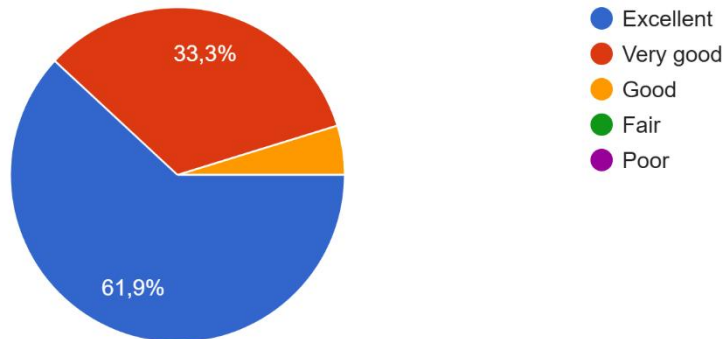


Figure 9: Overall rate of the event

The event was overwhelmingly well-received, with the majority rating it as 'Excellent'. The positive feedback indicates that the venue, organization, and services exceeded participants' expectations. (Figure 10)

### How do you rate the overall quality of sessions (presentations, workshops)

21 risposte

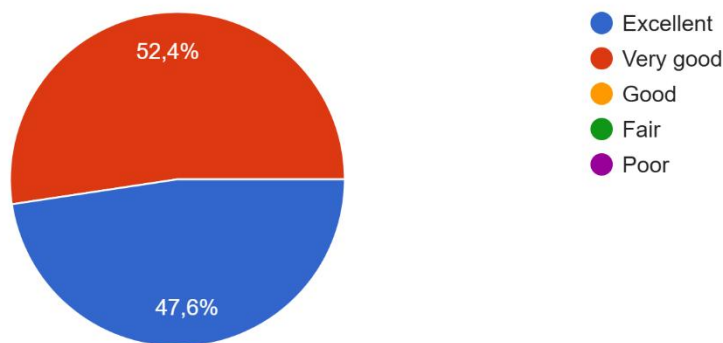


Figure 10: Quality of the sessions

Participants rated the quality of the presentations and workshops highly, with most responses marking them as 'Very Good' and 'Excellent' reinforcing the event's overall success in delivering engaging and informative content. (Figure 11)

I learned/heard a new/advanced idea for the AR/VR solutions that can help people with disabilities  
 21 risposte

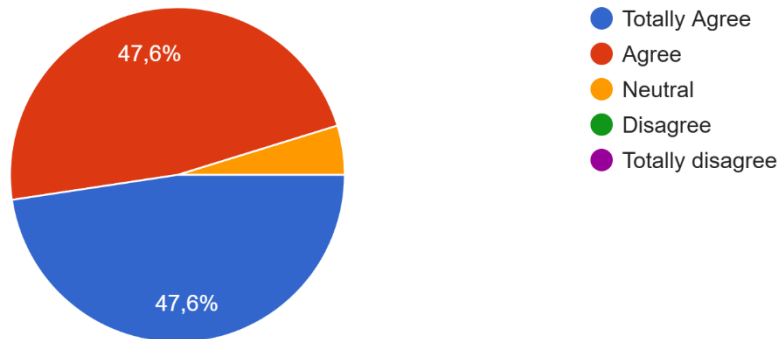


Figure 11: Learning outcomes of the participants

Feedback indicated strong agreement on the value of the new ideas and AR/VR solutions presented. Participants acknowledged the potential of these technologies to enhance accessibility for individuals with disabilities, showcasing the event's success in introducing innovative and applicable concepts. (Figure 12)

How do you rate the overall usefulness of the event  
 21 risposte

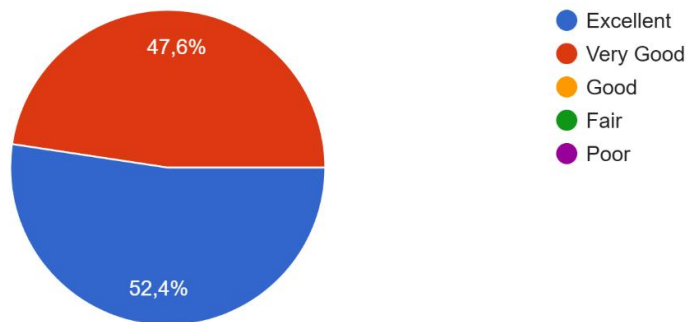


Figure 12: Usefulness rate

Participants rated the event's usefulness as 'Very Good' and 'Excellent', confirming that it provided valuable insights and experiences, reflecting the overall high regard for the event's content and organization. (Figure 13)

Do you think that the project results could be applicable to you/your organisation?

21 risposte

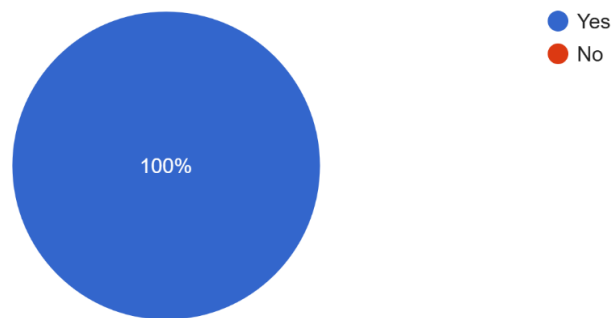


Figure 13: Project Results applicability

The project results were perceived as highly relevant and beneficial to participants' organizations. With almost unanimous agreement, participants highlighted the strong alignment between the project's deliverables and their professional needs. (Figure 14).

Do you think this project's results are relevant to you/your organisation?

21 risposte

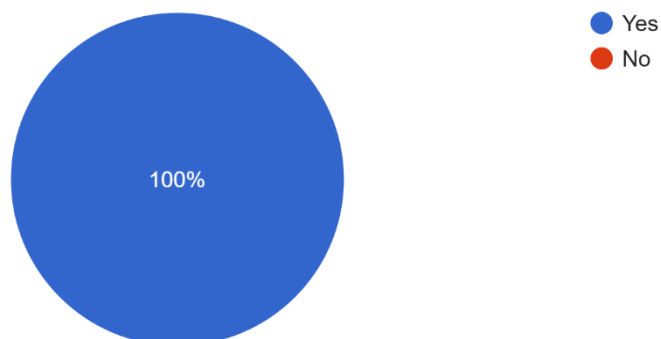


Figure 14: Project Results relevance

Participants unanimously recommended the project to others, reinforcing the high relevance and positive reception of the project's outcomes. This feedback underscores the project's success in addressing the needs and expectations of its audience. (Figure 15)

## 4 Annexes

### 4.1 ME Poster



 **PRISM**  
Impresa Sociale



# MULTIPLIER EVENT

PRO.D.I.G.Y – PROMOTING DISABILITY INCLUSION IN EMERGENCY RESPONSE IN THE WORLD OF WORK

PRESENTAZIONE DEI RISULTATI DEL PROGETTO  
PRODIGY-PROJECT.EU PRISMONLINE.EU

**SABATO 30 NOVEMBRE**  
**ORE 11:00 - 13:00**



SEGUIRÀ, ALLE 13.00 UN APERITIVO OFFERTO DALL'ORGANIZZAZIONE

**PRESSO “MAREA”**  
VIA BABBAURRA, SAN CATALDO (CL)

 **Cofinanziato  
dall'Unione europea**

PROG. N. 2022-1-PL01-KA220-VET-000087639  
FINANZIATO DALL'UNIONE EUROPEA. I PUNTI DI VISTA E LE OPINIONI ESPRESSE  
SONO ESCLUSIVAMENTE QUELLI DELL'AUTORE O DEGLI AUTORI E NON RIFLETTONO  
NECESSARIAMENTE QUELLI DELL'UNIONE EUROPEA O DELL'AGENZIA ESECUTIVA  
PER L'ISTRUZIONE E LA CULTURA (EACEA). NÉ L'UNIONE EUROPEA NÉ L'EACEA  
POSSONO ESSERE RITENUTE RESPONSABILI.

## 4.2 ME Agenda




**PRO.D.I.G.Y MULTIPLIER EVENT ITALY**  
**SAN CATALDO (CL) – ITALY, 30/11/2024**  
**AGENDA**

TIME	ITEM	RESPONSIBLE
11:00 30min	Welcome and registration	PRISM Impresa Sociale srl
11:30 90 min	PRO.D.I.G.Y – Introduction	PRISM Impresa Sociale srl
	The Consortium	PRISM Impresa Sociale srl
	PRO.D.I.G.Y – Project results	PRISM Impresa Sociale srl
	DIGITABILITY – Benefits and following steps	PRISM Impresa Sociale srl
13:00	NETWORKING AND CONCLUSIONS	PRISM Impresa Sociale srl

**EVENT VENUE**  
**MAREA**  
Via Babbaurra, San Cataldo (CL) - Italy

**CONTACTS**  
**FOR ANY ISSUES REQUEST OR SUPPORT, CONTACT US:**  
**PRISM Impresa Sociale srl**  
Beniamino Torregrossa  
[b.torregrossa@prisonline.eu](mailto:b.torregrossa@prisonline.eu), +39 379 1259474



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### 4.3 ME Evaluation Questionnaire

Available as GForm Survey at <https://forms.gle/iTvk5SsGU3avbTmZ7>



**Project Title:** Promoting Disability Inclusion in emergency response in the World of Work  
**Project number:**2022-1-PL01-KA220-VET-000087639

#### PRO.D.I.G.Y Multiplier Event

Dear participant,

We would kindly ask you to complete the following short evaluation questionnaire regarding today's event. Your answers are anonymous, completely confidential and will be used exclusively for the purposes of the Erasmus+ project PRO.D.I.G.Y.

**Which Multiplier Event are you going to evaluate?**

- PRO.D.I.G.Y. Multiplier Event, Poland
- PRO.D.I.G.Y. Multiplier Event, Czech Republic
- PRO.D.I.G.Y. Multiplier Event, Italy
- PRO.D.I.G.Y. Multiplier Event, Greece
- PRO.D.I.G.Y. Multiplier Event, Cyprus

**Choose your business sector (maximum one answer):**

- SME's or organization's employee
- Involved personnel in Emergency Management in SMEs and organizations
- VET Provider
- Risk Management, Health & Safety and Emergency response Consultants
- Other: \_\_\_\_\_

**How did you first hear about this event?**

- By personal invitation
- Project website
- Another website
- Social media
- Through a colleague/friend
- Other: \_\_\_\_\_

**For what reason(s) did you attend this event? – Select whatever applies (it can be more than one) :**

- To learn and share knowledge about the use and adoption of AR/VR solutions and how it helps people with disabilities
- To ascertain the interest in PRO.D.I.G.Y project
- To ascertain the interest in considering the PRO.D.I.G.Y project results for my organisation
- To make new contacts (networking)
- For professional development
- To have a say on the PRO.D.I.G.Y project results
- Other: \_\_\_\_\_

**Does your organization currently incorporate inclusion of people with disabilities in their emergency plans?**

- Yes
- No
- I am not sure

1. Event organisation How would you rate...	
1.1 Overall organization of the event (venue, service etc.)	<input type="checkbox"/> ★★★★★★ <input type="checkbox"/> ★★★★★ <input type="checkbox"/> ★★★ <input type="checkbox"/> ★★ <input type="checkbox"/> ★
1.2 Overall quality of sessions (presentations, workshops)	<input type="checkbox"/> ★★★★★★ <input type="checkbox"/> ★★★★★ <input type="checkbox"/> ★★★ <input type="checkbox"/> ★★ <input type="checkbox"/> ★
1.3 I learned/heard a new/advanced idea for the AR/VR solutions that can help people with disabilities	<input type="checkbox"/> ★★★★★★ <input type="checkbox"/> ★★★★★ <input type="checkbox"/> ★★★ <input type="checkbox"/> ★★ <input type="checkbox"/> ★
1.4 Overall usefulness of the event	<input type="checkbox"/> ★★★★★★ <input type="checkbox"/> ★★★★★ <input type="checkbox"/> ★★★ <input type="checkbox"/> ★★ <input type="checkbox"/> ★
Comments/suggestions:	



**Project Title:** Promoting Disability Inclusion in emergency response in the World of Work  
**Project number:**2022-1-PL01-KA220-VET-000087639

2. Your personal experience	Yes	No
2.1 Do you think that the project results could be applicable to you/your organisation?		
2.2 Do you think that the project results are beneficial?		
2.3 Do you think this project's results are relevant to you/your organisation?		
2.4 Would you recommend the PRO.D.I.G.Y project to others?		
2.5 Overall, was the event worthwhile?		
<b>Comments/suggestions:</b>     		





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[www.prodigy-project.eu](http://www.prodigy-project.eu)



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UNIVERSITY OF SOCIAL SCIENCES



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